



AllQuestsLocationsCollectiblesCraftingDLCThe Champion's Ballad DLCHow creative can you get with your first free checklist?The Legend of Zelda: Breath of the Wild (BOTW) features a grand total of 120 Shrine locations to find and complete around the map. for BOTW to locate them all. This tips section also contains solutions to every BOTW Shrine puzzle, and detailed directions on how to collect every Shrine treasure. Collect 4 Spirit Orbs to expand your Heart Containers or Stamina! For Tears of the Kingdom, see our Zelda Shrine Map.Jump to: BOTW Shrine Tips All BOTW Shrine Tips All BOTW Shrine Stamina! (By Region)Use this image as a quick reference and the list of all shrines in BOTW below, but if you prefer a map view, please use our infinitely more detailed and zoomable interactive Breath of the Wild Shrine map that details the location of every Shrine in Hyrule. We added a new feature to our maps that lets you check off which Shrines you have already completed, which should make your quest to get them all much easier! There are 42 Shrines in BOTW that cannot be accesseduntil their corresponding Shrine Quest is completed.BOTW shrines contain a variety of challenges. Some are small dungeons which feature a central puzzle theme. skills and range from relatively easy to fairly difficult. There are also "free" shrines. Those include the shrines at the start of the game contain Runes that will be essential to solving the puzzles within, while other shrines contain Spirit Orbs. Note that some Shrines aren't always visible, and Link will need to undertake Shrine Quests to solve riddles to reveal their location. Link can trade in 4 Spirit Orbs at any Goddess Statue (located in the Temple of Time and all major towns) to gain either a new Heart Container or Stamina Vessel. All 120 Shrine Locations can be seen on IGN's Interactive BOTW Shrine Map. Use the check box feature in the interactive BOTW Shrine Scan only be found when embarking up on the Champions' Ballad DLC. This includes 4 Shrines found on the Great Plateau, and 3 Shrines found in each of the regions that surround the Divine Beasts. Looking for Shrines in the sequel? Check out our guide to all the Tears of the Kingdom Shrine locations. Index of the Tips and Tricks • Complete Walkthrough Here is the list of the shrines in alphabetical order! Click on their name to see the walkthrough. Zelda's Palace :: Webmaster: ArianeDesign created by Sylvainwww.zeldaspalace.com :: Copyright and intellectual property protection. It is strictly forbidden to reproduce it, in its form or content, without a preliminary written agreement from "Zelda's Palace". Updated April 14 2023 Page 2 Index of the Tips and Tricks • Complete Walkthrough Hebra Dunba Taag - Build and Release Location: Hebra, all the way to the south of the region, in between very high cliffs Required: -. Go ahead, notice the pressure switch on the left, then use Stasis to stop the wheel when the bar is slightly tilted to the right so that two balls have enough time to hit the switch, which lifts the bars. Go into the following room and turn left. Stand next to the edge and the bars, then make several bombs explode to destroy or make stone blocks fall down, thus freeing the path to a pressure switch. Then go get a barrel, place it next to the edge, freeze it, then hit it several times to press the switch, which lifts the bars next to it. But there's an easier way! Don't make the stone blocks fall down, stand next to the edge and shoot a Bomb Arrow right in the middle of them, and one of them should be propelled towards the switch. Open the chest next to it for a Falcon Bow.Now go into the part of the room which is behind you, where a ball lies. Move it a bit, freeze it, then hit it two-three times so it falls onto a big switch, which lifts some bars. Get a Great Thunderblade from the chest, then go in the northeastern corner of the room. You can again either place a barrel next to the edge, freeze it and hit it to make the big vertical slab fall down on the pressure switch, or: shoot a Bomb Arrow at the center of the slab to also make it fall. Once the bars behind the switch are lifted, go there where the monk is waiting for you, and gives you another Spirit Orb. Gee Ha'rah - Tandem Location: Tabantha Snowfield, at Kopeeki Drifts South of this snowfield, northwest of Hebra Tower, start by looking for two great doors. Then turn around and notice several tracks in the snow. Climb towards northwest in the direction of the skull, then once arrived at the top of the tracks, go north where there is a small camp and some snowballs. Pick up one of them, go back southeast a bit (up to the thicker line on your map), then place the ball at the top of the path so it gets bigger while rolling down and makes the doors collapse. Glide down there and get in. Required: a few arrows. Shoot an arrow at the rope, which makes the ball fall on the pressure-switch and lifts the bars. Go forward and go left. There you have to shoot an arrow at the rope on the left side so the ball falls on the pressure-switch on the right. Run to the chest and get a Diamond (and get your arrow back). Now go on the other side. Use Stasis to freeze the ball, then quickly, cut the two ropes with some arrows so it falls on the pressure-switch, which lifts the bars at the back. Go to the monk and receive another Spirit Orb. Goma Asaagh - A Major Test of Strenght Location: Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak and shoot Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak and shoot Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of the mountains) Required: Some Fire Arrows to get in. Look for three big ice cubes on the southwestern side of Hebra Peak (in the centre of t its attacks, hit it with Ancient weapons if you can and shoot some Shock Arrows. Once it's defeated, pick up its Guardian Sword++, its Ancient Materials. Keep going, get a Royal Claymore from the chest, then the monk gives you another Spirit Orb. Hia Miu - A Major Test of Strength Location: Hebra, at Icefall Foothills (all the way to the northwest of the map) Required: -. Go forward and get ready to fight a tough Guardian. Perform some jump attacks, hit it with Ancient Battle Axe++, its Guardian. Spear++ as well as its Ancient materials. Keep going, get a Sapphire from the chest, then the monk gives you another Spirit Orb. [DLC] Kiah Toza Shrine - Master The Orb Location: In the east of Hebra, in Pikida Stonegrove Required: -. See the walkthrough Lanno Kooh's Blessing Location: Hebra, east of Lake Hebra, reachable by swimming in a river going under a hill Required: -. Go forward and open the chest containing a golden rupee, then simply receive another Spirit Orb Maka Rah - Steady Thy Heart Location: Hebra, on the west bank of Lake Kilsie, eastern side, facing the wooden docks on the other side, blow up some cracked rocks on an islet to free an updraft. Then use this updraft and glide west to cross the lake. After the docks, you can spot the shrine hidden behind the mountain. In the corner, blow up some other cracked rocks to free another air current and fly higher. Then go northeast to the edge, climb up a bit and go on your right along the wall to find an opening marked by some torches. Get in and go across the underground lake to find the shrine. Go forward, light the torch through the already lit torch and go on. Carefully go on the spiked roll, then step on the switch. Quickly shoot some (Shock) arrows at the four Guardians, then pick up their Ancient materials. Use Cryonis to generate an ice pillar next to the chest, and take some Bomb Arrows from it. Generate another pillar next to the switch, then step on it, which lifts some bars. Step on the new switch, move aside to avoid the rolling spiked boulder, then climb the slope. Turn around, throw a bomb at the stone blocks to blow them up, then grab the chest with Magnesis and find a Diamond. A little further, grab another chest and get an Ancient Core. Step on the following switch and quickly step back to avoid the boulders. Grab one of them, then push it while going up the slope. Go to the monk and receive another Spirit Orb. Mozo Shenno - A Major Test of Strength Location: Hebra, in Biron Snowshelf Required: -. Linked to the "The Bird in the Mountains" quest Go forward and get ready to fight a tough Guardian. Perform some jump attacks, avoid its attacks, hit it with Ancient Weapons if you can and shoot some Shock Arrows. Once it's defeated, pick up its Guardian Sword++, its Ancient Battle Axe++, its then the monk gives you another Spirit Orb. Qaza Tokki - Qaza Tokki's Blessing Location: Hebra, all the way to the northeast of this region, in the North Lomei Labyrinth Required: -. Linked to the "Trial on the Cliff" quest Go forward and open the chest containing the Barbarian Leg Wraps, then simply receive another Spirit Orb Rin Oyaa - Directing the Wind Location: Hebra, next to the Snowfield Stable Required: -. See the walkthrough Rok Uwog - Power of Reach Location: Hebra, at Pikida Stonegrove (in the eastern part of the mountain) Required: -. Shoot an arrow through the flame to burn the vines left of the bars, then go through the opening and fight a Guardian. Pick up its Guardian Spear if you want to, then burn down the wooden crate under the slope and move the metallic block if necessary. Go up the slope, go down the following one then hit the two barrels through the bars, which turns off the switch and lifts the bars. Go forward, take the Small Key from the chest, then climb the ladder. Jump on your left and open the chest containing a Drillshaft. Now jump below, unlock the door to the left, then go to the monk who gives you another Spirit Orb. Shada Naw - Red Giveaway Location: Hebra Mountains, between Hebra Tundra and Hebra East Summit Required: -. First use Magnesis and notice a magnetic item in the left wall. Pull this part of the wall, then grab the metallic block and place it on it. Then, go get the ball, go back up the slope and place it on it. Then, go get the ball, go back up the slope and place it on it. the entrance. Follow the path the ball took and once you reach the northwest corner, grab the chest and get a Great Frostblade. Keep going until you reach the ball, lift it and place it in front of the container (the platform, then grab the block and push the ball into the container. You only have to go to the monk to receive another Spirit Orb. Sha Gehma - Shift and Lock Location: Hebra, in Tabantha Snowfield, "North Tabantha Snowfield" (all the way to the north of the map) Required: -. Start by climbing all the slopes, then jump towards the chest below, containing a Royal Broadsword. Then, jump on the footbridge right below. Use Magnesis, lift the magnetic block as high as you can, then guickly, drop it, select Stasis and freeze the cube during its fall. Then, fly to the chest, take the Small Key inside, and jump below. You only have to unlock the lock and go to the monk who gives you another Spirit Orb. To Quomo's Blessing Location: Hebra Mountains, in the north of Hebra North Summit, but you reach it through a door located southeast of the summit Required: -. In the southeast of Hebra North Summit, look for a small pond on your map and go there, then look for a small pond on your map and go there, then look for a small pond on your map and go there two ice pillars on this pond, then climb the straight line (always having the doors in your back) until you see a big and a small snowballs next to some trees. Lift the big snowball, face the double door and place it near the edge so it rolls down and forces it open. Glide over there and enter a giant hidden cave, hiding another surprise. Go ahead and open the chest containing a Royal Claymore trees. then simply receive another Spirit Orb Tabantha Akh Va'quot - Windmills Location: Tabantha, in Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, in Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Required: -. See the walkthrough Bareeda Naag - Cannon Location: Tabantha, south of Rito Village Requ Climb the ladder behind you, place a round bomb into the cannon and blow it up. The blocks that were on the sides are moving. Load the cannon again and fire to hit the target in front of you, which this time lifts the bars (I pressed down L when the front block was in the middle). Go forward, pass by the monk and find another cannon. Load a bomb and fire again to hit the target, this time moving. Go right and find a Diamond into the chest. Go back to the monk and receive another Spirit Orb. Kah Okeo - Wind Guide Location: Tabantha Frontier, in the west part of Rayne Highlands Required: -. Go forward and take the Korok Leaf from the chest. Climb the slope, use the leaf to make the windmill spin, then dash to the bars. Avoid the barrel, walk to the edge and shoot two Shock Arrows at the Guardian below, or jump and attack it. Fight the two Guardian Swords if you want to. Climb the ladder and use the leaf to spin the windmill, which makes another platform held by four balloons appear. Jump on this platform, use the leaf to aim at the chest you spotted before and find 300 rupees inside. Go back on the platform and this time go to the other side. Go down the stairs, go straight ahead and fight another Guardian. Drop a bomb against the block and blow it up from afar, then keep going into another big room. Stand on the slab, spin the windmill, then glide to the chest on the left. Find a Forest Dweller's Sword inside it. Fly to the following one. Blow up the rock slab, which frees an updraft, then fly into in. Keep going to the left, spin the windmill, which makes another balloon-platform appear, then jump on this platform and aim for the chest on the right. Get a Giant Ancient Core from it, then backtrack a little, navigate between the spiked blocks and get down on the other side. Spin the windmill, glide and land on the highest level, then go left. Spin the windmill, which makes a flying barrel appear, then use the leaf to move this barrel into the big room and take it to the huge tower made of stone blocks. When it's near, shoot a Fire or Bomb Arrow to destroy these blocks and free another updraft. Climb the shope behind you, spin the windmill and glide into this great current which takes you even higher. Take the small key from the ladder climb the slope and glide in front of you. Go ahead, glide to the chest lower on the left and get a Thunder Spear (at this moment, you can drop the Korok Leaf). Fly below, open the door and the monk gives you another Spirit Orb. [DLC] Noe Rajee Shrine - The Four Winds Location: To the north of Rito Village, at the Flight Range Required: -. See the walkthrough Sha Warvo - Path of Hidden Winds Location: Tabantha, north of Rito Village Required: -. See the walkthrough [DLC] Shira Gomar Shrine - Aim for Stillness Location: Tabantha Frontier, at the Ancient Columns Required: -. Go forward and get ready to fight a tough Guardian. Perform some jump attacks, avoid its attacks, hit it with Ancient Weapons if you can and shoot some Shock Arrows. Once it's defeated, pick up its Guardian Sword++, its Ancient Battle Axe++, its Guardian Sword++, its Ancient Battle Axe++, its Guardian Shoot some Shock Arrows. monk gives you another Spirit Orb. Voo Lota - The Winding Route Location: Tabantha, southwest of Rito Village Required: -. Linked to the "Recital at Warbler's Nest" quest Climb the endless ladder, then hit the switch and straightaway, take out the Paraglider and fly to the right. Fly south, let go near the chest and take a Flameblade from it. Glide south again, let go before the spikes, then glide to the month. Glide to the monk's altar and again to the west, then stand on the fan. Jump, glide and land near the chest. Take the small key, then fly towards the monk's altar and this time unlock the door Receive another Spirit Orb. Zelda's Palace :: Webmaster: ArianeDesign created by Sylvainwww.zeldaspalace.com :: Copyright and intellectual property protection. It is strictly forbidden to reproduce it, in its form or content, without a preliminary written agreement from "Zelda's Palace". Updated April 14 2023 All The Legend of Zelda Breath of the Wild shrines across Hyrule for you to find. Each one provides a spirit orb that can be spent to improve hearts and stamina, and by completing all the shrines in Legend of Zelda: Breath of the Wild, you can boost Link's stats to an incredible degree. Not all shrines will be as straightforward completing other side quests. The first four shrines are located on the Great Plateau, and are designed to get you into the swing of things while working out how to use your new powers. We've covered them in our Breath of the Wild Old Man locations guide, but the remaining locations and solutions for the other 116 are all here, if you need a hand. We encourage you to give them a whirl on your own at first, so as not to spoil the fun. But if you find yourself tearing your hair out, we've got your back. You may like Table of Contents: More Breath of the Wild guides: Dueling Peaks TowerSelect map to view full size #1 - Bosh Kala ShrineThis shrine is on the west side of Hylia River, south of Proxim Bridge, and is all about your paraglider.Nip up the stairs to the left to glide across to the first treasure chest on the platform where you can reach the altar and finish. If you want the chest, stay in the stream of wind until you're almost parallel to the chest, then turn towards it and land on the platform.#2 - Hila Rao ShrineThe Hila Rao inside, cross the stream using the wooden raft. If it's too fast for you, don't forget about your Stasis ability. The next stream is larger and you'll need to cross three rafts to get to the other side. There's a metal chest in the water near the opposite side, so you use Magnesis on your way across to lift it out. Use Cryonis in the next room to get within reach of the destructible wall to throw a bomb at it. There's a chest in the water here that you can lift our with an ice pillar. #3 - Ha Dahamar ShrineYou'll find this shrine near Duelling Peaks Stable and it's surrounded by surprisingly deadly giant brambles. once you complete the shrine. Navigate across the first two platforms using Cryonis. Before going up the steps, use Cryonis to create a horizontal ice platform in the waterfall, and hop up to reach the chest. The final puzzle requires you to position three ice blocks on the wall to redirect the orb into its hole. The first one should be at the bottom of the seesaw, on the right side, and the second should higher up, directly underneath the left side of the seesaw. This will stop it from tipping when the ball drops onto it, and give it the extra bit of platform it needs make it across to the hole. The ball should now roll down, hit the block at the end of the seesaw, and roll onto the seesaw which won't be able to tip, thanks to the block at the end of the seesaw, and roll onto the platform below and into its hole. Select map to view full size #4 - Ree Dahee ShrineThis shrine is in between the Dueling Peaks. It's or the shore opposite the road. Just climb up the cliff to the first ledge and follow the path westwards to find it at the end. Step on the floor switch to released and orb that will roll down the tilted platform into its hole. Cross the gap using the activated moving platform. Once again, use the floor switch to release an orb, but you'll need to get off the switch before the orb reaches the end to flip it up and across to the platform on the right, and into its hole. Think of it as a pinball flipper and you should figure it out in no time. Take the moving platform over to the previous floor switch. Pop the barrel on it to keep it pressed down and head back across on the moving platform. You can now walk up the ramp to get the chest. You can also use Stasis on the switch but the barrel is the least stressful method. I should know. I only discovered the barrels afterwards. #5 - Shee Vaneer ShrineClimb up towards the summit of the souther Dueling Peak and you'll find this shrine sitting at the top of the northern peak, and both shrines have a pattern on the floor that must be recreated in their twin. With each column numbered one to five from left to right, and going from the room and working down towards the entrance, the solution is 5, 1, 2, 4, 2. Before you leave, take the lift up to the observation platform, jump off, and use your paraglider to drift around the wall to the left and onto the ledge with a chest on it. #6 - Shee Venath Shrine This shrine is at almost at the very top of the northern Dueling Peak and is best reached by gliding down from the Shee Vaneer shrine. You have to reorganise the orbs to recreate the pattern on the floor of the sister shrine, Shee Vaneer. With each column numbered one to five from left to right, and going from the row at the far end of the room and working down towards the entrance, the solution is 2, 4, 1, 3, 5. Before you leave, take the lift up to the observation platform, jump off, and use your paraglider to drift around the wall to the right and onto the ledge with a chest on it. Select map to view full size #7 - Toto Sah ShrineThis shrine is to the southeast of Dueling Peaks and is hidden behind a destructible wall alongside the river coming down from the waterfall. Incidentally the treasure for the Misko, The Great Bandit side quest is at the top of the waterfall.Get yourself onto the rock in the middle of the river and throw a bomb at the wall opposite. The current will carry it down to the wall, and you can detonate it there to reach the sprine. The puzzles in here utilise the gyroscope in the controllers. Rotate the first pillar to form a bridge to the opposite platform, but you should turn it upside down to reveal the chest on the underside. The second puzzle requires you to align the three sets of steps so that you can use them in line, then tip them at an angle so you go from bottom to top. For the third puzzle, you have to reach the chest as it contains a key that you need to progress. Turn your controller upside down and arrange the the platform so that the chest is at the top of the ramp.Now turn the platform. Use the key on the door on the platform at the top and we're done here.#8 - Ta'Loh Naeg ShrineThis shrine is in Kakariko Village. Follow the path up the hill at the back of the village to find it. This is essentially a combat tutorial, so just follow the instructions on the screen, grab the treasure from the three chests, and fanny's your aunt. #9 - Lakna Rokee ShrineThe Kakariko shrine quest The Stolen Heirloom will lead you to this shrine, but first you have to complete Flown the Coop, By Firefly's Light, and Find the Fairy Fountain side quests. It's worth tailing the initial two suspects just to see what they're up to, but when you're ready to head to the shrine, wait until nightfall and you'll spot the guard Dorian running off up the hill. Tail him until he crosses the bridge and arrives at the clearing on the other side. Following him across will trigger a cutscene and a fight will ensue. Ice arrows are particularly useful is your weapons aren't brilliant as they'll give you a safe opening to get a couple of hits in. After the battle, pop the orb into its hold and head into the shrine. Grab the treasure and examine the altar to clear it. This is a list of all shrines found in The Legend of Zelda: Breath of the Wild (BotW). Here you can find a map of all shrine s and locations by region and DLC quests. Icon Explanation This icon represents a shrine location in Hyrule. In some instances, you will first need to complete a Shrine Quest before the shrine can be entered. This icon represents a DLC Shrine on the map. These will only appear if you have purchased the Expansion Pass. As seen in the map above, there are 120 shrines, for a grand total of 136 shrines. This excludes the four Divine Beasts, which are essentially much larger shrines. Akkala Tower Region: Korok Seed Map, Shrines, and Quests Shrine Number Shrine Overview 1 Kaam Ya'tak Shrine Trial: Trial of Power Requirements: Bow and arrows Location: Mount Daphnes, Central Hyrule Region Rewards: • Edge of Duality • Knight's Broadsword • Ancient Core • Silver Rupee • Diamond 2 Rota Ooh Shrine Trial: Passing of the Gates Location: Outskirt Stable, Central Hyrule Region Rewards: • Feathered Edge 3 Dah Kaso Shrine Trial: A Minor Test of Strength Location: Digdogg Suspension Bridge, Central Hyrule Region Rewards: • Amber 5 Namika Ozz Shrine Trial: A Modest Test of Strength Location: Crenel Hills, Central Hyrule Region Rewards: • Frostspear 6 Katah Chuki Shrine Trial: A Minor Test of Strength Location: Castle Town Prison, Central Hyrule Region Rewards: • Knight's Shield 8 Saas Ko'sah Shrine Trial: A Major Test of Strength Location: Hyrule Castle, Central Hyrule Region Rewards: • Flameblade A Back to All Shrines, and Quests Shrine Number Shrine Shrine Trial: Timing is Critical Location: Dueling Peaks, Dueling Peaks Region Rewards: • Climber's Bandanna 2 Shee Venath Shrine Trial: Twin Memories Location: Dueling Peaks, D Longblade 4 Toto Sah Shrine Trial: Toto Sah Apparatus Location: Hickaly Woods, Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Shield of the Mind's Eye 5 Ha Dahamar Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Rewards: • Purple Rupee 6 Lakna Rokee Shrine Trial: The Water Guides Location: Dueling Peaks Region Fairy Fountain main quest, Flown the Coop side quest, and By Firefly's Light side quest Shrine Quest: The Stolen Heirloom Location: Kakariko Village, Dueling Peaks Region Rewards: • Edge of Duality 7 Ta'loh Naeg Shrine Trial: Ta'loh Nae Blade • Opal 8 Hila Rao Shrine Trial: Drifting Shrine Quest: Watch Out for the Flowers Location: Floret Sandbar, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Kala Shrine Trial: The Wind Guides You Location: East Post Ruins, Dueling Peaks Region Rewards: • Opal • Ice Arrow x5 9 Bosh Dueling Peaks Tower Region: Korok Seed Map, Shrine Shrine Overview 1 Gorae Torr's Blessing Shrine Trial: Gorae Torr's Blessing Shrine Rewards: • Great Frostblade 2 Shora Hah Shrine Trial: Blue Flame Location: Isle of Rabac, Eldin Region Rewards: • Great Frostblade 2 Shora Hah Shrine Trial: Blue Flame Location: Isle of Rabac, Eldin Region Rewards: • Great Frostblade 2 Shora Hah Shrine Trial: Blue Flame Location: Isle of Rabac, Eldin Region Rewards: • Great Frostblade 2 Shora Hah Shrine Trial: Blue Flame Location: Isle of Rabac, Eldin Region Rewards: • Great Frostblade 2 Shora Hah Shrine Trial: Blue Flame Location: Isle of Rabac, Eldin Region Rewards: • Great Frostblade 2 Shora Hah Shrine Trial: Blue Flame Location: Isle of Rabac, Eldin Region Rewards: • Great Frostblade 2 Shora Hah Shrine Trial: Blue Flame Location: B Royal Bow · Great Flameblade · Giant Ancient Core · Forest Dweller's Sword · Silver Rupee · Ice Arrow x10 3 Shae Mo'sah Shrine Trial: Swinging Flames Location: Bridge of Eldin, Eldin Region Rewards: · Silver Rupee 5 Kayra Mah Shrine Trial: Greedy Hill Shrine Quest: A Brother's Roast Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Bomb Arrow x5 6 Qua Raym Shrine Trial: Power of Fire Location: Goronbi Lake, Eldin Region Rewards: • Ruby • Cephla Lake, Eldin Region Rewards: • Knight's Bow 8 Mo'a Keet Shrine Trial: Metal Makes a Path Location: Foothill Stable, Eldin Region Rewards: • Knight's Broadsword 9 Tah Muhl Shrine Trial: Passing the Flame Shrine Quest: A Landscape of a Stable Location: Triby Valley, Eldin Region Rewards: • Ruby • Opal • Cobble Crusher A Back to All Shrines by Tower Region & Eldin Tower Region: Korok Seed Map, Shrines, and Quests Faron Tower Region: Korok Seed Map, Shrines, and Quests Shrine Number Shrine Shrine Number Shrines, and Quests Shrine Number Shrine Shrine Number Shrine Shrin Bow 2 Ja Baij Shrine Trial: Bomb Trial Location: Eastern Abbey, Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Cryonis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: Great Plateau Region Rewards: • Traveler's Shield 4 Keh Namut Shrine Trial: Stasis Trial Location: G Spear A Back to All Shrines by Tower Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, and Quests Shrine Trial: Build and Release Location: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, Association: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, Association: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, Association: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, Association: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, Association: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, Association: Tanagar Canyon, Hebra Region: Korok Seed Map, Shrines, Association: Tanagar Canyon, Hebra Region: Korok Seed Ma Lanno Kooh Shrine Trial: Lanno Kooh's Blessing Location: Hebra Falls, Hebra Region Rewards: • Gold Rupee 3 Gee Ha'rah Shrine Trial: Tandem Requirements: Cold Resistance Level 2 and bow and arrows Location: Snowfield Stable, Hebra Region Rewards: • Ancient Core 5 Qaza Tokki Shrine Trial: Qaza Tokki's Blessing Shrine Quest: Trial on the Cliff Location: North Lomei Labyrinth, Hebra Region Rewards: • Royal Broadsword 7 Rok Uwog Shrine Trial: Shift and Lock Location: North Tabantha Snowfield, Hebra Region Rewards: • Royal Broadsword 7 Rok Uwog Shrine Trial: Power of Reach Requirements: Bow and arrows Location: Pikida Stonegrove, Hebra Region Rewards: • Orillshaft 8 Goma Asaagh Shrine Trial: A Major Test of Strength Location: Selmie's Spot, Hebra Region Rewards: • Great Frostblade 10 To Quomo Shrine Trial: To Quomo's Blessing Location: Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Trial: A Major Test of Strength Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Quest: Location: Biron Shrine Quest: Location: Biron Snowshelf, Hebra Region Rewards: • Royal Claymore 11 Hia Miu Shrine Quest: Rewards: • Diamond 13 Maka Rah Shrine Trial: Steady Thy Heart Location: Lake Kilsie, Hebra Region Rewards: • Bomb Arrow x10 • Diamond • Ancient Core A Back to All Shrines, and Quests Shrine Number Shrine Shrine Trial: A Modest Test of Strength Requirements: Clear Locked Mementos main guest Shrine Ouest: Guardian Slideshow Location:Puffer Beach, Lake RegionRewards: • Royal Broadsword 2 Ka'o Makagh Shrine Trial: Metal Doors Open the Way Location:Highland Stable, Lake RegionRewards: • Traveler's Bow • Gold Ruppee • Opal 3 Pumaag Nitae Shrine Trial: A Minor Test of Strength Location:Faron Woods, Lake RegionRewards: • Boomerang 4 Shae Katha Shrine Trial: Shae Katha's Blessing Shrine Ouest: The Serpent's Jaws Location:Hylia Island, Lake RegionRewards: • Eightfold Blade 6 Ishto Soh Shrine Trial: Bravery's Grasp Location:Mount Granajh, Lake RegionRewards: • Topaz • Ancient Core A Back to All Shrines by Tower Region: Korok Seed Map, Shrines by Tower Region: Wetland Stable, Lanayru Region Rewards: • Ancient Core Knight's Broadsword 2 Daka Tuss Shrine Trial: Speed of Light Location: Shrine Trial: Speed of Light Location: Lanayru Wetlands, Lanayru Wetlands, Lanayru Wetlands, Lanayru Region Rewards: • Opal • Giant Boomerang 4 Soh Kofi Shrine Trial: A Minor Test of Strength Location: Inogo Bridge Lanayru Region Rewards: • Knight's Bow 5 Ne'ez Yohma Shrine Trial: Dagah Keek's Blessing Requirements: Clear Divine Beast Vah Ruta Shrine Trial: Dagah Keek's Blessing Requirements: • Silver Rupee Rucco Maag Shrine Trial: Five Flames Location: Samasa Plain, Lanayru Region Rewards: • Opal • Silver Bow 8 Shai Yota Shrine Trial: Shai Yota's Blessing Shrine Quest: Master of the Wind Location: Horon Lagoon, Lanayru Region Rewards: • Great Flameblade 9 Kah Mael Shrine Trial: Drop and Rise Location: Tingel Island, Lanayru Region Rewards: • Diamond A Back to All Shrines by Tower Region: Korok Seed Map, Shrines, and Quests Shrine Overview 1 Zalta Wa Shrine Shrine Overview 1 Zalta Wa Shrines, and Quests Shrine Overview 1 Zalta Wa Shrine Shrine Overview 1 Zalta Wa Shrine Trial: Two Orbs to Guide You Location: Breach of Demise, Ridgeland Region Rewards: • Knight's Bow 2 Sheem Dagoze Shrine Trial: Moving in Parallel Shrine Quest: The Two Rings Location: Jeddo Bridge, Ridgeland Region Rewards: • Forest Dweller's Spear • Forest Dweller's Spear • Forest Dweller's Spear • Forest Dweller's Bow • Gold Rupee 4 Mijah Rokee Shrine Trial: A Modest Test of Strength Requirements: Activate the shrine under a Blood Moon Shrine Quest: Under a Red Moon Location: Washa's Bluff, Ridgeland Region Rewards: • Frostblade 5 Shae Loya Shrine Trial: Aim for the Moment Requirements: Bow and arrows Location: Tabantha Bridge Stable, Ridgeland Region Rewards: • Topaz • Falcon Bow 6 Toh Yahsa Shrine Trial: Buried Secrets Shrine Quest: Trial of Thunder Location: Thundra Plains, Ridgeland Region Rewards: • Rubber Armor • Opal 7 Maag No'rah Shrine Trial: Maag No'rah's Blessing Location: Maritta Exchange Ruins, Ridgeland Region Rewards: • Silver Rupee A Back to All Shrines by Tower Region & Ridgeland Region Rewards: • Silver Rupee A Back to All Shrine Shrine Number Shrine Overview Tena Ko'sah Shrine Trial: A Major Test of Strength Location: Ancient Columns, Tabantha Region Rewards: • Knight's Halberd 2 Kah Okeo Shrine Trial: Wind Guide Location: Rayne Highlands, Tabantha Region Rewards: • Korok Leaf • Gold Rupee • Forest Dweller's Sword • Giant Ancient Core • Thunderspear 3 Bareeda Naag Shrine Trial: Cannon Requirements: Clear Divine Beast Vah Medoh Shrine Quest: The Ancient Rito Song Location: Lake Totori, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Windmills Location: Rito Village, Tabantha Region Rewards: • Falcon Bow • Diamond 4 Akh Va'quot Shrine Trial: Path of Hidden Winds Location: Dronoc's Pass, Tabantha Region Rewards: • Furple Rupee • Knight's Bow 6 Voo Lota Shrine Trial: The Winding Route Requirements: Clear Divine Beast Vah Medoh Shrine Quest: Recital at Warbler's Nest, Tabantha Region Rewards: • Flameblade A Back to All Shrines by Tower Region A Tabantha Tower Region Korok Seed Map, Shrines, and Quests Shrine Number Shrine Overview 1 Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Number Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry main quest Shrine Trial: Korsh O'hu's Blessing Requirements: Clear Forbidden City Entry Mathematic Cl Gateway, Wasteland Region Rewards: • Gerudo Scimitar 3 Dako Tah Shrine Trial: Electric Path Shrine Trial: The Eye of the Sandstorm Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Core • Silver Rupee • Radiant Shield 4 Dago Chisay Shrine Trial: The Whole Picture Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Core • Silver Rupee • Radiant Shield 4 Dago Chisay Shrine Trial: The Whole Picture Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Core • Silver Rupee • Radiant Shield 4 Dago Chisay Shrine Trial: The Whole Picture Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Core • Silver Rupee • Radiant Shield 4 Dago Chisay Shrine Trial: The Whole Picture Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Core • Silver Rupee • Radiant Shield 4 Dago Chisay Shrine Trial: The Whole Picture Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Core • Silver Rupee • Radiant Shield 4 Dago Chisay Shrine Trial: The Whole Picture Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Core • Silver Rupee • Radiant Shield 4 Dago Chisay Shrine Trial: The Whole Picture Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Core • Silver Rupee • Radiant Shield 4 Dago Chisay Shrine Trial: The Whole Picture Location: Great Cliffs, Wasteland Region Rewards: • Moonlight Scimitar • Ancient Shield 4 Dago Chisay Shield 4 Dago • Thunderblade 5 Kema Zoos Shrine Trial: A Delayed Puzzle Shrine Trial: The Silent Swordswomen Location: West Barrens, Wasteland Region Rewards: • Golden Bow 7 Hawa Koth Shrine Trial: The Current Solution Location: Dragon's Exile, Wasteland Region Rewards: • Ancient Core • Gold Rupee • Sapphire 8 Raqa Zunzo's Blessing Requirements: Clear Divine Beast Vah Naboris Shrine Trial: Misae Suma's Blessing Shrine Quest: The Perfect Drink Location: East Barrens, Wasteland Region Rewards: • Diamond 10 Dila Maag Shrine Trial: Dila Maag's Blessing Requirements: Cold Resistance Level 2 Shrine Quest: Secret of the Snowy Peaks Location: Mount Granajh, Wasteland Region Rewards: • Opal A Back to All Shrines by Tower Region A Wasteland Tower Region: Korok Seed Map, Shrines, and Quests Shrine Number Shrine Overview 1 Mirro Shaz Shrine Trial: Tempered Power Location: Woodland Region Rewards: • Iron Sledgehammer • Iron Blessing Requirements: Start The Hero's Sword and The Korok Trials Shrine Quest: Trial of Second Sight Location: Korok Forest, Voodland Region Rewards: • Giant Ancient Core 4 Daag Chokah Shrine Trial: Daag Chokah's Blessing Requirements: Start The Hero's Sword and The Korok Trials Shrine Quest: The Lost Pilgrimage Location: Korok Forest, Woodland Region Rewards: • Ancient Core 5 Maag Halan Shrine Trial: Maag Halan's Blessing Requirements: Start The Hero's Sword and The Korok Trials Shrine Quest: The Test of Wood Location: Mido Swamp, Woodland Region Rewards: • Giant Ancient Core 6 Ketoh Wawai's Blessing Shrine Quest: Shrouded Shrine Location: Typhlo Ruins, Woodland Region Rewards: • Ancient Core 7 Monya Toma Shrine Trial: Drawing Parabolas Location: Salari Hills, Woodland Region & Woodland Region Rewards: • Thunderblade bad URI(is not URI?): " A Back to All Shrines by Tower Region: Korok Seed Map, Shrines, and Quests Shrine Overview Kamia Omuna Shrine Trial: Moving Targets Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Igneo Talus Titan Shrine Trial: Block the Blaze Requirements: Clear the first 4 shrines stand on the glowing cube in Darb Pond Shrine Quest: EX Champion Daruk's Song Location: Darb Pond, Eldin Region Rewards: • Stone Smasher Sharo Lun Shrine Trial: Blind Spots Requirements: Clear the first 4 shrines of EX Champions' Ballad, move through all rings within the time limit Shrine Quest: EX Champion Daruk's Song Location: Death Mountain, Eldin Region Rewards: • Great Flameblade A Back to All Expansion Pass Shrine Overview Etsu Korima Shrine Trial: Stop to Start Requirements: Free all 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free all 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free all 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free all 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free all 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free all 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free all 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free All 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free All 4 Divine Beasts Shrine Quest: Location: Mount Hylia, Great Plateau Region Rewards: • Gold Rupee Rohta Chigah Shrine Trial: Stop to Start Requirements: Free All 4 Divine Beasts Shrine Quest: • Gold Rupee Rohta Chigah Shrine Trial: • Gold Rupee Rohta Chigah Shrine Trial: • Gold Rupee Rohta Chigah Shrine Quest: • Gold Rupee Rohta Chigah Shrine Trial: • Gold Rupee Roht Beasts Shrine Quest: Location: Great Plateau Region Rewards: • Forest Dweller's Shield Ruvo Korbah Shrine Trial: Collected Soul Requirements: Free all 4 Divine Beasts Shrine Quest: EX The Champions' Ballad Location: Forest of Spirits, Great Plateau Region Rewards: • Bomb Arrow x5 • Phrenic Bow A Back to All Expansion Pass Shrines A Shrine Overview Kee Dafunia Shrine Trial: The Melting Point Requirements: Clear the first 4 shrines of EX Champions' Ballad, pass through the rings between 5 and 6:10 AM Shrine Quest: EX Champion Mipha's Song Location: Ankel Island, Lanayru Region Rewards: • Frostblade Mah Eliya Shrine Trial: Secret Stairway Requirements: Clear the first 4 shrines of EX Champions' Ballad, swim up through all rings before they disappear Shrine Quest: EX Champion Mipha's Song Location: Ploymus Mountain, Lanayru Region Rewards: • Royal Shield Sato Koda Shrine Trial: Support and Guidance Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the 3 nearby Guardians Shrine Quest: EX Champions' Ballad, defeat the 3 nearby Guardians Shrine A Back to All Expansion Pass Shrines A Shrine Overview Keive Tala Shrine Trial: Big or Small Requirements: Clear the first 4 shrines of EX Champions' Ballad, defeat the Molduking Shrine Trial: Inside the Box Requirements: Clear the first 4 shrines of EX Champions' Ballad, use the orb in from the Yiga Clan Hideout, Wasteland Region Rewards: • Thunderspear Takama Shiri Shrine Trial: Dual Purpose Requirements: Clear the first 4 shrines of EX Champions' Ballad, head from Gerudo Town towards West Barrens on a Sand Seal and go through the rings that appear Shrines Lex Champion Urbosa's Song Location: West Barrens, Wasteland Region Rewards: • Royal Bow A Back to All Expansion Pass Shrines A See All Dungeons BotW created by Game8's elite team of writers and gamers. Shrines are places of trial located throughout Legend of Zelda: Breath of The Wild's map. They're like small dungeons. Once inside, you'll have to complete platforming challenges and various other puzzles. In the end, you'll be rewarded with a spirit orb. There are 120 shrines in the game and after completing them all you'll unlock Green Tunic of the Wild. In this guide, we're going to show you all Zelda Breath of The Wild shrine locations and help you solve their puzzles. Zelda BoTW shrines mapThe map is divided into regions for easier usage. Click the region name to get a more detailed description of all the shrine locations in it. Great Plateau Shrine locationsHard part about these shrines are the ones in the mountains. In order to go through the snowy mountain, and reach the shrines you'll need something to warm you up. You can make Spicy Meat and Seafood Fry meal that gives cold resistance, and if you give the meal to the old man in the cottage during the night, he'll reward you with Warm Doublet. We have a comprehensive guide How to protect from cold & solve Old Man's Warm Doublet recipe. YOU MAY ALSO LIKE: Zelda Shrine Rewards & ChallengesThis region is positioned just east from the first one - Great Plateau. It consists of two major areas - West and East Necluda.West Necluda.West Necluda.West Necluda.West Necluda.West Necluda.West Necluda.you'll be able to complete several Shrines:Bosh Kala - On the Hylia river, near Proxim bridge.Wahgo Katta - Next to the Riverside Stable, close to the road, hard to miss.Hila Rao - On an island. As soon as you reach the island, you'll get the quest "Watch out for the Flowers". From Magda, who gives you the quest, follow the path to your left. Find your way through the flower maze. Shee Venath - You'll have to climb to the top of the mountain. The shrine is located just below it. Jump from the top, and glide toward the hidden entrance. Ree Dahee - At Dueling Peaks, close to the river. You'll have to climb a bit. Shee Vaneer - This is the highest peak in the area. Ha Dahamar - Close to the stable, easy to spot. Kam Urog - Reveals itself upon completion of the The Cursed Statue Shrine Quest puzzle solution found in this guide. Ta'loh Naeg - Inside Kakariko Village, hard to miss. Daka Tuss - Can be seen from a distance. Toto Sah - West from Hickaly Woods, just next to the river there is a breakable stone structure. Drop the bomb at the right time to destroy the sealed gate and reveal the entrance. Lakna Rokee - To unlock this shrine you will have to do several quests in Kakariko Village. First, complete the main questline from Hetano village, with Impa, until you get the Champion's tunic. Next, do Flown the Coop - find Cuccos for guard Cado (one is on the roof of armor shop, other can be found after 17h only). Get By Firefly's Light quest, by talking to Lasli, owner of the armor shop, in her house at around 21:40 game time. Collect 5 fireflies - there are some in the village, and some in the forest, past the shrine next to the village. Bring back the fireflies to her house and drop them in front of her, before the night is over, to complete the quest. Complete Find the Fairy Fountain you get from painter Pikango, found at the praying statue in the village. After these three you go back to Impa's house and there should be a shrine quest. Complete Find the two guards in front of Impa's house and there should be a shrine quest. distance and complete the quest to reveal the shrine. East Necluda Myahm Agana - At the entrance to Hateno Village, up on the hill. Muwo Jeem - On the tiny Tenoko Island. You can glide down to it from Muwo Jeem shrine. You can glide down to it from Muwo Jeem - On the tiny Tenoko Island. you can find Cloyne, and earn a bunch of rupees easily. Korgu Chideh - Found on the Eventide Island, deep in the southeast. You might need stamina regeneration food, as gliding toward this island takes a lot of time. This is the most fun part of the shrine reveal quests, so we won't spoil it. Kah Yah - Just under the eastern part of Mount Dunsel, on the beach, in an area called Palmorae Ruins. Talk to Garini to start the quest "A Fragmented Monument". The first fragment is close to Garini, in the grass around the boulder near the three palm trees. The second is on Palmorae Beach. Look for some floating barrels and inspect the rocks in the water nearby. crescent-shaped peninsula called Soka Point. Return to Garini, then stand on the orange shrine plate and hit crouch. Tawa Jin - Up in the mountains, on the plateau between three pressure plates. Three giants guard the three ancient spheres nearby. Defeat them, take the spheres and place them on the plates. Faron Shrine locations Faron is an area in the south. It's made up of zones like Faron Grasslands and Sea, Lake Hylia, Bronas Forest, Corta Lake, Riola Sprint, Rodai Lake and others. Shoda San - Behind the Riola Spring waterfall. There is a hidden path next to the waterfall that takes you to the entrance. Qukah Nata - this is a secret Shrine. You'll have to find Kass first and start a quest "A Song of Storms". He is found high in the hills, next to the Calora Lake. If there is rain preventing you from climbing the cliff-side, use the Cryonis rune on the waterfall and climb up, step by step. Once you reach the top you should find Kass. Guides for completing the quest are found here. Shai Utoh - At Ubota Point, behind the stable, on the ground floor. Find a breakable stone structure and destroy it. It will reveal the cave entrance with the shrine inside it. Pumaaag Nitae - Somewhere between Finra Woods (to the west) and Pagos Woods (to the east), at ground level.Ka'o Makagh - On a hill above the stable. Shae Katha - North of Dracozu Lake, behind the statue of Goddess Hylia in the Spring of Courage. Offer one of Farosh's scales to enter. You can find more detailed instructions here.Ya Naga - In the middle of Hylia Island in Hylia Lake. Start from Lake Tower, turn northwest and paraglide from there.Ishto Soh - East of Daval Peaks. Use your paraglider to fly eastward from the mountains.Shoqa Tatone - Talk to Loone in northwest Puffer Beach to start Guardians - small, flying, and walking around. Take the orb and put it in the mound. Gerudo desert is located in the southwestern part of Hyrule. Three shrines listed here are found on the way to the desert from Central Hyrule. Some of the areas that compose Gerudo Desert are West and East Barrens, Gerudo Desert from the center of the map - Hyrule Field - you'll go by the Outskirt Stable. From the stable, head west up the hill.Dah Kaso - There's a set of bridges that connects two larger platforms. The shrine is next to the water and the raft. Beware of the sleeping giant Hinox mini-boss. Jee Noh -East from the Wasteland Tower that reveals the desert map, close to the road.Dila Maag - Glide from the Wasteland Tower to the south east. Soon enough, you'll spot the tall stone maze called South from its mid-line. You should spot a few corrupted areas there. There's a hidden entrance below the one that looks like a bridge. Key Noh - The path that takes you to the desert goes by the Gerudo Desert Gateway. Climb the rocks south from the stable. Dako Tah - This one is tricky to find if there is a desert storm in the area. You can easily spot it during the night. It is in the middle of the stone structures in the Great Cliffs area, a bit above ground level. Dago Chisay - Just before the entrance to Gerudo Town, in the area between Southern Oasis (to the west) and East Barrens (to the east), you'll find a big rock formation. Jump on it to find the "sealed' entrance of the shrine. In order to gain entrance, you'll need to complete the quest "The Perfect Drink". To do so, you'll need to gain entrance to Gerudo Town. Once you can enter, follow the quest markers. To get the ice to Furosa without melting, be sure to not carry it all the way, but to throw it, or use the stasis punch combo.Raqa Zunzo - Head south of Gerudo Town to the Sand Seal Rally spot after you defeat the Divine Beast. Win the sand seal really challenge to get the orb to activate the shrine. Hawa Koth - In the desert southwest from Gerudo Town, in Gerudo Great Skeleton, near Dragon's Exile. Tho Kayu - In the Toruma Dunes, just under the letter M (when zooming the map at 2x thanks to E-ZombieHERO for pointing that out in the comments). Beware the Molduga mini-boss.Kema Zoos - There's a part of a skeleton where the mountains curve to the north. It's west of Karusa Valley, northwest of West Gerudo Ruins. The shrine is in the skeleton. Plan ahead, since the in-game map will become unavailable as you approach.Suma Sahma - Between Mount Granajh and Daval Peak. You must roll a snowball down into the puddle, then wait until the sun is in position so the snowball casts a shadow on the circular contraption on the hillside. For full instructions, check out our Secret Shrine Quest Locations guide.Korsh O'hu - In the East Gerudo Ruins, which are in the east of Palu Wasteland. Speak to Rotana in the northwestern section of Gerudo Town to start The Seven heroines guest. Go to the circular formation at the bottom of the mountain southwest of Wasteland Tower. There, you'll find the Seven heroines guest. Go to the circular formation at the bottom of the mountain southwest of Wasteland Tower. There, you'll find the Seven heroines guest. check out our Zelda BotW Secret Shrine Quest Locations guide. Find this hidden entrance. Dila Maag Shrine's entrance. 14. Speak to Rotana in Gerudo Highlands is the mountainous region north of the Gerudo Desert. It encompasses the area east of Mount Agaat, west of Zirco Mesa, south of Hemaar's Decent and north of the Desert, with Gerudo Summit in the center.Kema Kosassa - On the eastern slope of Mount Agaat, north of Risoka Snowfield.Keeha Yoog - On the east side of Gerudo Summit, find the large mural of lighting bolts and a mound in the mountain wall. Shoot the center with a Shock Arrow.Kuh Takkar - On the western slope of Laparoh Mesa. You'll have to do some climbing in harsh weather, so prepare warm clothes. Bring a torch or flint and firewood, since you'll have to do some climbing in harsh weather, so prepare warm clothes. Luminous Stones. Destroy one of the stones, get the ore (Luminous Stone) and put it on the mound. It's best to do so at night. Sasa Kai - Go to Gerudo Tower and talk to Kass. He'll give you the Sign of the Shadow riddle. Look southeast, find the altar and glide there. When the shadow is on the altar, shoot at the sun or moon. Take a gander here for more detailed instructions. Joloo Nah - In the north of Mount Naboroo, just east of Koukot Plateau. It is up above the road that takes you to Gerudo desert. There are three Goron Blood brothers there that will give you the Test of Will Shrine Quest. You need to stand on the heated platform first and next stand in the fire for some time. Bsst bring a lot of health restoring food and the best heat resistance armor and ice swords you can get your hands on. After you survive the trial, the shrine gets revealed. 2. Shrine Location 2. Find the mural and shoot the center with Shock Arrow Hyrule Ridge area is located west from Central Hyrule. In there, you'll find areas like Salari Plain and Hill, Satori Mountain, Sanidin Park Ruins, Tabantha Great Bridge, Mount Rhoam, Thundra Plateau and others. Monya Toma - From the Hebra Tower, if you look south-eastward, you'll see the shrine's glow. It is up the Salari Hill, close to the road. Zalta Wa - If you have Ridgeland Tower, if yo canyon. At the center of it, next to the road, almost above the letter "f" of the Breach of Demise is the location of the shrine. Sheem Dagoze - In the south of Hyrule Ridge, west from Jeddo Bridge. You have to complete the Two Rings quest first, by shooting one arrow through two stone hoops at once. We used the hoops on the northern side. If you're still having trouble, please visit these guides. Mogg Latan - This one requires a bit of climbing. It is on top of Satori Mountain, on its southern peak. While you climb up, you'll notice three larger boulders, rising above the mountain's peak. Head south of them. Mijah Rokee - In the south corner of Washa's Bluff, you have to stand on the pedestal with no

clothes on and wait for the Blood Moon. Take a peek here for further info. Shae Loya - If you follow the road on your way from Hyrule Ridge to Hebra, you'll need to go over Tabantha Great Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Great Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge. Just before it, there is the Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you'll need to go over Tabantha Bridge to Hebra, you you can spot the area called Thundra Plateau, the one with thunderstorms and mushroom-like trees. In the center of it, you'll reveal the secret shrine location. In short, glide towards the orange ball from the nearby plateau with the bonfire trees. In the center of it, you'll reveal the secret shrine location. In short, glide towards the orange ball from the nearby plateau with the bonfire trees. Use the Stasis rune and hit it in order to reach the compound. Use the same method for the red ball, but this time, hit it from the area where it stands. Maag No'rah - Find the Bokoblin camp on the northern slope north of Lindor's Brow, the one with a very tall crow's nest. Look at the mountainside from the nest and you'll notice rocks that you can destroy. That's where the shrine is. 3. Two Rings location 3. Lob the arrow at an angle 5. Purple and Red ball solutions. 5. Toh Yahsa ShrineHebra Shrine Hebra S Tundra. Tena Ko sah - Close to the Tabantha Great Bridge, high up on the Ancient Columns, among the ruins ... you'll find it. Akh Va'quot - South from the shrine. If you haven't so far, be sure to pick up pieces of cold resistance gear from the armor vendor in the village. You'll need them for the upcoming shrines. Sha Warvo - North from the Rito Village, in the area called Dronoc's Pass, close to the road, you'll have no difficulty finding it. Sha Gehma - This one is at the northernmost part of Tabantha Tundra. If you use the shield gliding you'll get there in no time.Qaza Tokki - To enter this shrine, you'll have to find a secret entrance within the stone maze called "Trial on the Cliff". If you don't care about all the treasures in the maze, you can always land on it from the nearby mountain. From its top, search for the yellow glowing Electric Chuchu. Just a bit above their location is the entrance to the shrine. However, if you decide to do it properly, you'll need to go around the maze, destroy the corrupted eye, find the gap in the upper wall, and the path to the Electric Chuchu and the shrine's entrance. Be careful not to miss at least 4 chests found here. Hia Miu - At the absolute most northwestern point of the map, northwest of Icefall Foothills. You can reach it by paragliding in from the mountains. Maka Rah - on the western bank of Lake Kilsie, south of the Sturnida Basin, you'll find a pier. You can just see the shrine through the crack in the wall. Use a bomb to blow up the rocks and ride the wind gust across the water to the next. Follow the trail of rocks and the last gust will fly you up to a torchlit entrance. You can also reach it by gliding from the top of the mountain opposite the entrance. You can also reach it by gliding from the top complete Recital at Warbler's Nest shrine quest. Stand on the mound surrounded by five statues. Use a Kokoro leaf to blow the air into the rock rings, corresponding to the north, just underneath one of the windmills.Gee Ha'rah - south of Kopeeki Drifts, northwest of Hebra Tower. On the southeastern side of the gorge, there is a pair of huge stone down the second path, to the right of the sharp rock.Lamno Kooh - west od Hebra Tower, southeast of Hebra Falls. There's a hidden body of water to swim across. Beware, it's deadly cold.Rok Uwog - West of North Tabantha Snowfield, just above the second I in Pikida Stonegrove, on one of the lower levels.Goma Asaagh - Paraglide down the southwestern side of Hebra Peak until you see the shrine. Light a fire to melt the ice blocking the entrance. Shada Naw - Just North of Selmie's Spot, northwest from Hebra East Summit. Bareeda Naag - South of Rito Village, near the road. You can get the "Ancient Rito Song" shrine quest to complete this and it involves a shadow passing at the right time and lighting a torch over the center of the pedestal. Complete guide can be found here. Rona Katcha - East of Mount Drena, at the very end of the canyon. To get there, go from the southwest, through the Forgotten Temple.Kah Okeo - East of Rayne Highlands and the Ancient Columns. Move the large, flat rock on it using Stasis, then hitting it. Mozo Sheno - During the Bird in the Mountains guest, scope out the eastern side of Biron Snowshelf from the adjacent mountain. You'll spot the shrine in the opening at you can paraglide into. Our Secret Shrines Quest Locations guide has more details if you need them. To Quomo - The entrance is on the southeast slope of the Hebra North Summit (southeast of our marker on the map above). There are large, stone, doors you can't blow up with your bomb. If you look opposite of the door you will see a slope on top of which are several big snowballs nearby. You have to roll down the snowballs in order to break open the door. You'll need to create two Cryonis pillars in the water pond in the middle of the slope to roll down properly. Check out the screenshot bellow for exact location and setup. 6. North Lomei Labyrinth 6. Qaza Tokki Shrine entrance. To Quomo Shrine location and puzzle solutionThere are no easy shrines to be found in northern part of Hyrule. This area consists of Great Hyrule Forest and Thyphlo Ruins. The first shrine is at the center of the forest. You'll need to get here first. From the first shrine, you can find three Korok's that start three shrine quests - trials. All three of them lead to one of the shrines. Keo Ruug - This is the first one, you can get inside the Korok Forest. It is on the path to the Master Sword. To reach it, you'll need to overcome the danger of fog. If you get caught in it, it will reset you to the starting location. To go through the fog you need to follow the direction of the torch's flame, or to take a few steps, and, if it is safe, continue, if not, run back. Maag Halan - East from Keo Ruug Shrine, you'll find a hollow, dead tree with the NPC Damia there. Damia gives the shrine quest called "The Test of Wood". Fight your way to the entrance in the Mido Swamp. Daag Chokah - Follow a path east from Keo Ruug Shrine. It will take you through a dead, hollow tree to Tasho, who stands on a rock. Talk with him to start "The Lost Pilgrimage". You'll have to find Korok, start the guest and complete it to get to the shrine's location. This Korok is located southwest from the first shrine, towards Lake Saria. "Trial of Second Sight" shrine guest is an easy one. Use the Magnesis rune to find the right path, put a Rusty Shield into the tree's mouth, take the chest it gives you as a reward towards the other tree's mouth. Ketoh Wawai - The final one is located north from the Great Hyrule Forest, in the area called Thyphlo Ruins (a large green tree). To reveal the shrine's location, you need to complete the guest called "Shrouded Shrine". Use the torch to light your way, and you'll notice the stone braziers are shaped like birds. Go in the direction their beaks point to. You will have to fight a boss at the end and he holds the metal ball you need to reveal the shrineEldin Shrine LocationsEldin is a region in the northeast. It consists of three larger areas, Eldin Canvon and Mountains and Death Mountains and Death Mountains. There is a town called Goron City here, as well. You'll need a Flamebreaker armor set to be able to traverse the Goron dominion...Mo'a Keet - Just east from the Foothill Stable and the road that takes you to Eldin. If you follow the road, once you pass the stable, climb the taller hill.Sah Dahaj - Glide east from Eldin Tower. Descend once you cross Lake Intenoch. Just below the tall enemy structure, close to Cephla Lake, on the lower ground. Tah Muhl - From the Mo'a Keet Shrine and the Foothill Stable, head southwest of the southwest of the southwest. At the southwest of the southwest. first, taller mountain formation, closer to the ground level than the top, tucked in between the rock formations. It is a part of the shrine quest "A Landscape of a Stable". Mirro Shaz - Just north from the small Pico Pond, follow the beach from the small Pico Pond, follow the beach from the second stable. small island. Glide toward it if you want to find it.Kayra Mah - South from Gorko Lake, in the area called Gorko Tunnel, on the greater plateau. Go to a hut in the west part of Goron City (first hut to the left as you enter the city) and talk to Bladon during the day to start the A Brother's Roast side quest. He'll tell you to go to Goron Tunnels (southwest of Gorko Lake) to find his brother Gonguron. Just follow the road to the southeast; there's even road signs pointing you the right way. When you find the brothers, they'll smash down the wall barring the shrine entrance. Daga Koh - Follow the path south from Goron City, toward the Goron Hot Springs and north from Gorko Lake. There is a railroad path you can also use as a reference toward the shrine. Just before the final ascending path toward Death Mountain, you can spot the orange glowing rocks and the shrine. Shae Mo'sah - Follow the road north from Goron City. Shora Hah -This is on top of the Isle of Rabac, deep inside the lava-covered area. You'll need more than one piece of the Flamebreaker to get here. Use your bombs to propel a mine cart across the rails in the lava. Gorae Torr - On top of the large, tall rock in the Gut Check Rock area. You'll need more than one piece of the Flamebreaker to get here. Use your bombs to propel a mine cart across the rails in the lava. Gorae Torr - On top of the large, tall rock in the Gut Check Rock area. You can use the the power of the winds to boost yourself up on the rock, but you'll need better climbing gear if you want to enter the shrine. In order to enter it, you need to complete the quest "The Gut Check Challenge" that is given by Bayage, who is standing in front of it. 6. Bladon's location in Goron City 6. Gorko Tunnel entrance locationAkkala is the north-easternmost region of Hyrule. It stretches from the sea in the east to Death Mountain in the west, and from the far north of the map to Toto Lake and Ploymus Mountain in the south. Tu Ka'loh - This shrine is hidden in the maze on Lomei Labyrinth Island, in the map to Toto Lake and Ploymus Mountain in the south. Tu Ka'loh - This shrine is hidden in the maze on Lomei Labyrinth Island, in the maze rune (there is a chest with great ancient core behind it) and follow the path to the right to reach the shrine. You can check out the screenshot bellow for reference...Zuna Kai - There's a very tall stone pillar in the middle of Skull Lake (northwest of Tempest gulch, in the northwest of Akkala). Find a high spot, then glide over and finish the climb.Tutsuwa Nima - Located in the Spring of Power. It's inside a very small body of water south of the North Akkala Valley, northeast of Orodorac Quarry. To enter, you must offer Dinraal's scale (drop it in the water of the spring).Katosa Aug - It's just to the east of East Akkala Stable, just south of the very small body of water south of the very small body of the very small body of water south of the very small body of water south of the very small body end of the spiral-shaped Rist Peninsula. To activate the shrine, pick up the orb where the spiral meets mainland (Into The Vortex side guest) and carry it over. Be careful, there's a lot of enemies with ranged attacks. Ze Kasho - Paraglide off of Akkala Citadel Ruins to the northwest and search the hills. Dah Hesho - On the cliff south of the circular island in lake Akkala, northwest of Kaepora Pass.Kah Mael - In the center of Tingel Island, find a large, flat rock and move it with Stasis to reveal the shrine below.Ke'nai Shakah - In the norther part of Ulria Grotto, in the southeast of the region. This was a tough one to solve. There seems to always be raining in this region. Shrine is hidden behind breakable rock barrier on in inaccessible cliff side. You can drop from above it, slam into the breakable rocks, quickly drop your bomb and detonate it and if you have a fairy she will resurrect you and you can enter. If you don't want to spend fairies you need to go to the cliff opposite of the breakable rocks. There are several large stones (some of them you can move with magnesis). Place them opposite of the breakable rocks. Takes good positioning and about four hits with the sledgehammer to have it hit. Paraglide to the shrine cave from the cliff above. You can check the gif of me doing it by clicking here. Tu Kaloh Shrine labyrinth path to shrineDow Na'eh - This one was placed here as I found it later on in the game. Some of you might even considered it as a part of West Necluda. It is well tucked in, behind a large waterfall. You can glide through the watefall, or simply go over the path beside it. Tahno O'ah - To make it easier, this part of the mountain is bare. There is no forest here, except in one spot. This is where you should go. In this area, the eastern part of Madorna Mountain, beside the forest, you can spot the breakable stones. Destroy them to reveal the enormous, red eyes that are on its body to release it, then shoot three more times to get the Naydra Scale. For more detailed instructions refer to our Breath of the Wild Secret Shrines. You'll need to complete guest "The Crowned Beast". In short notes, find and mount a deer and get him to stand on the ancient shrine pressure plate. If this doesn't help, take a look here. Rucco Maag - In the northeast corner of Samasa Plain, south of it, and complete the quest "Master of the Wind". In case you need help with the quest, visit here.Ne'ez Yohma - In the very center of Zora's Domain, find a bridge that takes you northwest. Follow the mountain range to the south until you reach a large waterfall called Veiled Falls. There, on the ground is the secret shrine pressure plate. To solve it, swim up the waterfall (you will need Zora Chest armor), paraglide, then press attack to do a diving attack onto the place. This should reveal the shrine. Soh Kofi - Fly north of Lanayru Tower, across the water, near the place that you meet Prince Sidon at for the first time. Sheh Rata - There's a small island just between Crenel Peak and Zelo Pond, in the northwest of the region. The island is overgrown with wild bushes, so you'll need to burn them away to enter the shrine. Central Hyrule is a large area in the center of the map. It stretches from Castle Hyrule on the north to Lake Kolomo in the south. It's surrounded by Hylia River in the east and Regencia River in the west. It's a huge area, but there aren't a lot of shrines.Kaam Ya'tak - From the top of Central Tower, paraglide to the southeastern part of Quarry RuinsNoya Neha - On the island north of Quarry Ruins, on the southern slope of a hill in the southwest corner of the island. Find the side overgrown with thorns, burn them away and use a bomb on the breakable rocks and reveal the shrine. Saas Ko'sah - In the northern part of Castle Hyrule. You'll have to go inside and find a large stone brazier and ignite it. To get inside the castle, watch it from the mountain on the northwest. You'll notice a part of the moat where the water flows into the castle. That's your point of entry. Namika Ozz - In the northeast of Central Hyrule, in the center of Crenel Hills. Look inside the huge rocky formation that looks almost like a volcano opening. Kaya Wan - Just head a little to the west of Wetland Stables, which are near a wooded area south of Crenel Peak, near the eastern bank of the Hylia River. 4. Hyrule Castle Moat Entry Point 4. Find and light the large stone brazier Kass Shrine Quests Kass is an NPC you will come across every now and then and he gives you quests with riddles to solve in order to discover shrines. We made a comprehensive guide for every Kass Shrine quest in the game and how to solve their puzzles. If you are stuck use that guide to uncover the shrine - A Song of StormsShae Katha Shrine - The Serpent's JawsSasa Kai Shrine - The Serpent's JawsSasa Kai Shrine - Sign of the ShadowSheem Dagoze Shrine - The Two RingsMijah Rokee Shrine - Under a Red MoonMezza Lo Shrine - The Crowned BeastShai Yota Shrine - Master of the WindShrines in Zelda BoTWUPDATE: What follows is information about shrines in Zelda BotW. The shrines we've seen so far have all been underground. Their entrances were easy to notice imagine a cave mouth adorned with glowing, orange runes. You'll be able to spot them from guite far away, so use any chance you get at higher ground to scout out your surroundings. You can plant map markers on places you don't want to visit them right away. Once you reach the shrine, you'll use your Sheikah slate to gain entrance. The runes will turn blue, and an elevator will appear. Inside, jumping puzzles and challenges await. Many of them include finding inventive ways to use your rune powers. Getting to the end of the shrine is usually not that hard, so you're pretty much guaranteed a spirit orb. However, there are other treasures inside, and they'll often require a bit of lateral thinking. They may include enemies, but the focus is usually not on fighting, but on figuring out a solution to the puzzles inside. They're all tied by a theme in each shrine, so there isn't much guessing involved. In case you do get stuck, we're going to list the shrines and the solutions to their challenges on this page. Once the game launches, on March 3rd, we're going to start updating this guide with more info. If you discover a shrine that isn't here, feel free to share your findings in the comments.